Python les-materialen

# Object Oriented Programming Challenge - Solution

For this challenge, create a bank account class that has two attributes:

* owner
* balance

and two methods:

* deposit
* withdraw

As an added requirement, withdrawals may not exceed the available balance.

Instantiate your class, make several deposits and withdrawals, and test to make sure the account can’t be overdrawn.

class Account:  
 def \_\_init\_\_(self,owner,balance=0):  
 self.owner = owner  
 self.balance = balance  
   
 def \_\_str\_\_(self):  
 return f'Account owner: {self.owner}\nAccount balance: ${self.balance}'  
   
 def deposit(self,dep\_amt):  
 self.balance += dep\_amt  
 print('Deposit Accepted')  
   
 def withdraw(self,wd\_amt):  
 if self.balance >= wd\_amt:  
 self.balance -= wd\_amt  
 print('Withdrawal Accepted')  
 else:  
 print('Funds Unavailable!')

# 1. Instantiate the class  
acct1 = Account('Jose',100)

# 2. Print the object  
print(acct1)

Account owner: Jose  
Account balance: $100

# 3. Show the account owner attribute  
acct1.owner

'Jose'

# 4. Show the account balance attribute  
acct1.balance

100

# 5. Make a series of deposits and withdrawals  
acct1.deposit(50)

Deposit Accepted

acct1.withdraw(75)

Withdrawal Accepted

# 6. Make a withdrawal that exceeds the available balance  
acct1.withdraw(500)

Funds Unavailable!

## Good job!